

# D&D BEYOND

CLASS & LEVEL

PLAYER NAME

CHARACTER NAME

RACE

BACKGROUND

EXPERIENCE POINTS

**STRENGTH**

- \_\_\_ Strength
- \_\_\_ Dexterity
- \_\_\_ Constitution
- \_\_\_ Intelligence
- \_\_\_ Wisdom
- \_\_\_ Charisma

**DEXTERITY**

Saving Throw Modifiers

**SAVING THROWS**

**CONSTITUTION**

- \_\_\_ Acrobatics
- \_\_\_ Animal Handling
- \_\_\_ Arcana
- \_\_\_ Athletics
- \_\_\_ Deception
- \_\_\_ History
- \_\_\_ Insight
- \_\_\_ Intimidation
- \_\_\_ Investigation
- \_\_\_ Medicine
- \_\_\_ Nature
- \_\_\_ Perception
- \_\_\_ Performance
- \_\_\_ Persuasion
- \_\_\_ Religion
- \_\_\_ Sleight of Hand
- \_\_\_ Stealth
- \_\_\_ Survival

**SKILLS**

**INTELLIGENCE**

**WISDOM**

**CHARISMA**

**INITIATIVE**

**ARMOR**

**CLASS**

**DEFENSES**

**INSPIRATION**

**PROFICIENCY BONUS**

**ABILITY SAVE DC**

**SPEED**

Max HP      Current HP      Temp HP

**HIT POINTS**

Total

**HIT DICE**

SUCCESSES ○○○○

FAILURES ○○○○

**DEATH SAVES**

**PROFICIENCIES & LANGUAGES**

**ACTIONS**

**SENSES**

PASSIVE WISDOM (PERCEPTION)

PASSIVE WISDOM (INSIGHT)

PASSIVE INTELLIGENCE (INVESTIGATION)

NAME	HIT	DAMAGE/TYPE	NOTES

**WEAPON ATTACKS & CANTRIPS**



CHARACTER NAME		CLASS & LEVEL	PLAYER NAME
		RACE	EXPERIENCE POINTS
		BACKGROUND	

**FEATURES & TRAITS**

	NAME	QTY	WEIGHT	NAME	QTY	WEIGHT						
CP												
SP												
EP												
GP												
PP												
<table style="width: 100%;"> <tr> <td style="width: 50%;">WEIGHT CARRIED</td> <td style="width: 50%;"></td> </tr> <tr> <td>ENCUMBERED</td> <td></td> </tr> <tr> <td>PUSH/DRAG/LIFT</td> <td></td> </tr> </table>							WEIGHT CARRIED		ENCUMBERED		PUSH/DRAG/LIFT	
WEIGHT CARRIED												
ENCUMBERED												
PUSH/DRAG/LIFT												
				ATTUNED MAGIC ITEMS	QTY	WEIGHT						

**EQUIPMENT**



GENDER	AGE	SIZE	HEIGHT	WEIGHT
ALIGNMENT	FAITH	SKIN	EYES	HAIR

CHARACTER NAME

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

SPELLCASTING  
CLASS

SPELLCASTING  
ABILITY

SPELL SAVE DC

SPELL ATTACK  
BONUS

PREP SPELL NAME

SOURCE

SAVE/ATK TIME RANGE

COMP DURATION

PAGE REF NOTES

SPELLS